

Windsor Tomcat Tournament Rules: 1.4

THE INTENT OF THE TOURNAMENT 'IS TO HAVE FUN'. THE WINDSOR TOMCAT ORGANIZATION IS A GREAT BUNCH OF GUYS WHO ENJOY THE GAME OF HOCKEY, ENJOY HAVING A BEER ON STAGE AND TELLING A STORY (or two) AND ENJOYING EACH OTHERS COMPANY. THE WINDSOR TOMCAT ORGANIZATION IS NOT A STEPPING STONE TO THE NHL.

Games:

Games are two, 12 minute periods, the last 2 minutes of each period are stop time. There is a 4 minute intermission between periods.

If three spares are on a team, 3 minute intermission between the 12 minute periods.

Schedule

A vs. B

C vs. D

FULL TEAM PICTURE

B vs. C

D vs. A

D vs. B

C vs. A

D gets to be home back to back, as they have back to back games.

Advancement into Playoffs:

Advancement into the playoffs is based on the most points and the best plus/minus. You get 2 points for a win and one point for a tie. No points for a loss. If two teams are tied for first place and have the same plus/minus then it goes to most goals for, if still tied, then least goals. If still tied, record against that team. If tied then a shoot out would be held. 3 players in shoot out, if tied, then three new shooters. If all shooters used, then you would start at the beginning and select three (3) new shooters.

Ties are allowed in the regular part of the tournament and one point is awarded for a tie.

Ties are not allowed in the Championship game. If there is a tie, game goes into overtime, with sudden death outcome, first team to score wins. 4 players are on with a goalie. The overtime period is 10 minutes long. No stop time in the last two minutes.

If there is no score in the first overtime, then a second overtime period would be played. Four players plus a goalie will play in all overtime periods, until a winner is declared. The overtime period will be 10 minutes in length with a 3 minute intermission, between over time periods. There would be NO SHOOT OUT to declare a winner. The winner will only be declared in a sudden death overtime period.

Time Out:

You are allowed a 30 second time out per game. (Time stops). You must have possession of the ball or the play must be in a stopped time, for you to stop the play. (meaning if your goalie or the other goalie makes a save and tosses the ball into the safety zone a time out can be called)

Player from a team does not show up:

If one of the team's players do not show up, that team will play, minus that player. The player is then automatically suspended from future play with the Tomcats for a life time. Consideration could be given to reinstatement, if a valid reason is provided for missing the tournament, a fine would then be imposed, if the player pays his fine, he will then be reinstated. The fine is to be determined by the Board of Directors.

Trades:

Trades are permitted up to 08:00hrs of the day of the tournament. Approval of the trade must go through Steven Jaworiwsky, Louis Koenigsberger, Paul Renaud and Michael Jaworiwsky.

High Stick Calls:

High stick calls will be made, anything above the top of a hockey net cross bar. The play will be called and the team not making the violation will get the ball in the corner.

As for goals, no goal shall be allowed, if the player directs, bats or shoots the ball into the net, and the stick is higher than the crossbar. The team scored on, will get the ball in

the corner. (Time to stop during the discussion/clarification of the goal by the ref/consult with second ref)

Penalties.

Penalties will be called on obvious infractions such as, tripping, slashing, holding and aggressive play. (Boarding) Or calls will also be made where there is goaltender interference (blatant) of a severe slash to or at the goalie.

Unsportsmanlike Play

A 3 minute misconduct can be handed out to a player, for unsportsmanlike play and this would also include disrespecting a referee. The player would be given the 3 minute misconduct but his team would not be short handed. The player would not be permitted to play for three minutes. There would also be a \$5.00 fine for the misconduct, paid to the Windsor Tomcat hockey fund.

If the referee deems the play to be vicious in nature where he believes there was an intent to injure, then the referee can eject the player from the game and also from the tournament, referee's discretion.

Body Contact

Body contact is not allowed and body contact will not be tolerated. Playing the ball is the number one rule of the tournament. A 1 minute penalty will be given to anyone who makes an infraction that is deliberate. If the body check is severe a 3 minute penalty will be handed out, with the team who gets the penalty, playing shorthanded for the full three minutes. The referee can also assess a game misconduct penalty if he sees fit for a blatant hit.

Rough Play (Unnecessary Roughness) will not be tolerated and a player can expect, a 1 minute, 3 minute and game misconduct penalty if he chooses to play in a rough fashion.

An intent to injure will be an automatic game suspension, tournament suspension and possible life time ban from further tournament play. (The Latter to be decided by Board of Directors at the May Meeting) See section on 'intent to injure, for further penalties.

Players will not be permitted to close their hand on the ball. No catching or holding the ball in a non goalie player. Play would be called and the other team would get the ball. You are allowed to reach for a ball and in a catching type motion knock the ball down to the playing surface.

Hand passes:

A hand pass is allowed in the defensive zone. A hand pass from the defensive zone into the offensive zone is not permitted. The center line is used as the differentiator between the offensive and defensive zones.

A hand pass is considered a hand pass, when the ball is deliberately moved by a glove or unintentionally moved by a glove.

Safety Zone:

After a goalie has made a save and the play has been stopped. The goalie is allowed to drop the ball behind the goal line, into the safety zone. The defensive player can then take a few seconds to make a play. If the defensive player moves the ball out of the (basket ball key) area, behind the net. (marked with black line) then the ball comes into play and an opposing player can try to check the player with the ball. 3 Yards (9 feet) is to be given to the defensive player, behind the net. Once the ball is rolled into the playing area, then opposing player can move from his 3 yard area.

A player has 5 seconds to move the ball out from the safety zone. If 5 seconds go by and the ball is not moved the referee will yell move the ball, if three (3) additional seconds go by and the ball is not moved, then the ref will blow the whistle and reward the ball to the other team in the corner. (Same corner as the Defensive Player was)

Players Bench:

Players who are participating in the game are to sit on the players bench or on the stairs of the stage. Players are not allowed to sit on the stage, with their feet dangling over the stage. (due to ball interference) A warning will be given to the player on a team's first infraction and then a one minute penalty will be given to the player if a second infraction

occurs. A ball does not have to touch the player with their legs hanging over the stage, for a penalty to be given.

Sticks:

Junior or intermediate sticks are the only sticks allowed, NO REGULAR ICE HOCKEY STICKS ARE TO BE USED. The length of the stick is not to be longer than 52 inches. However, the exception is, if you are over 6' 2 inches tall, then you are allowed to use a stick that is 54 inches. If you are taller than 6'4" you are allowed to have a 55 inch stick. 6'6"=56 inch stick. Anything over 6'7" you are allowed to use a up to a 58 inch stick.

Fighting:

Fighting will not be tolerated. There is no fighting permitted. An automatic ejection from the game and from the next game will be enforced.

Obstruction:

When a player obstructs with another player, and the ball is nowhere near the play, a one minute penalty will be called.

Roughing:

When a player 'roughs up' another player, a one minute penalty will be called.

Injuring a Player:

A deliberate intent to injure a player will not be taken lightly and the player will be given a two minute penalty (team short for that duration) a 3 minute misconduct and a game misconduct. That player could also be ejected from the rest of the tournament. (A fine of \$5.00 and a 12 pack of beer to be given to the penalized party)

Equipment:

All players are to wear hockey gloves. Exception (Paul Poisson, Chris Girard, Dean Colasanti, Nick Lelyk) (These are grand fathered players) All other players are to wear a hockey glove of some sort. (preferably a hockey or lacrosse glove) If a player not mentioned in the above list of names is not wearing gloves, he will not be allowed to be on the floor and not allowed to be in the play of the game until gloves are worn.

(Hockey gloves are really your best bet here. They are encouraged for all players. Be smart, play smart)

Face Off:

There is to be a face off at the start of each game and period and after each goal is scored. A referee, if unclear as to who shot the ball out, can arbitrarily call for a face off at center ice.

In the face off, both sticks must be outside of the center circle and the ball is to drop and hit the wooden floor. Therefore all refs are asked to drop the ball hard towards the floor.

Slap Shots:

No slap shots, the measurement is the hip area. Nothing to exceed the hip area.

Goalie Equipment:

Goalies to wear full equipment that is in keeping with the rules and regulations for Tuesday night floor hockey. Goalies are not allowed to use a goalie stick. All equipment must be approved prior to wearing the equipment in the tournament. Approval for goaltending equipment must be received from Stefan Jaworiwsky.

Time Keeper:

Time keeper is to act as a goal judge in at the stage net and the referee is to be the goal judge at the west door net. The time keeper/goal judge can over ride a goal allowed or disallowed by the referee.

The official time, will be that of the score clock.

Once the buzzard sounds, play is to stop. (not like basketball, where a score could still be made). Hockey example, ball on the stick, Buzzard goes, shot fired, goal scored, NO GOAL as the buzzard had sounded.

Two Ref System: Man power allowing, a second, non partisan ref, is to ref from the side lines (on stage) and is to be used as a consultant. (Time to stop during the

consultation). The ref on stage is not to have a whistle. The Ref on the floor, is the final decision maker on all calls.

Championship Game:

Both teams to be given ample time to rest prior to the Championship Game.

Two goal judges will be assigned for final game. (Players who are not playing in final game are to be the two goal judges. (one on stage, the second behind class door)

All Decisions concerning Tournament:

All decisions concerning the play that is not covered in the set out rules, is to be made by Paul Renaud, Michael Jaworiwsky and Steven Jaworiwsky. All decisions are final.

MVP to be selected by MVP committee. (Committee to be determined at the time of the tournament)

Presentation of Stanley's Cup

It is customary, for the President of the Windsor Tomcats to present the Stanley's Cup to the winning team. If the President is in final game, then a board of director member, not involved in the final game, is to be the presenter of the Stanley's Cup. If all members of the board are playing in the final game, the President or designate, will assign a player to make the presentation.

Fun:

This tournament is designed for one thing and one thing only and that is fun. Please be advised: **safety is paramount.** Reckless play and a disregard for another player will not be tolerated. Suspensions, fines and life time bands will be handed out if a display of disrespect for another player is witnessed.

Stefan E. Jaworiwsky

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Stefan E. Jaworiwsky
President & C.E.O. Windsor Tomcats
Dated, this November 17, 2014

